Music:

From <https://freemusicarchive.org/>

Title music:

RoccoW\_\_xyce\_-\_RoccoW\_en\_De\_Jongens\_Met\_de\_Zwarte\_Schoenenxm1.mp3

Level theme music:

tozo\_-\_05\_-\_spoiler.mp3

Boss battle / tense battle music

tozo\_-\_07\_-\_albatross.mp3

Sound effects:

From <https://freesound.org/>

UI-CONFIRM SOUND

[**Retro\_Coin\_01.wav**](https://freesound.org/people/MATTIX/sounds/402067/)

<https://freesound.org/people/MATTIX/sounds/402067/>

UI-SELECT/HOVER SOUND

[**User Interface Clicks and Buttons 1.wav**](https://freesound.org/people/original_sound/sounds/493551/)

<https://freesound.org/people/jalastram/sounds/386622/>

UI-CANCEL SOUND

[**Familiar Game Jam Sounds**](https://freesound.org/people/JavierZumer/packs/15783/)**» [ui interface neutral](https://freesound.org/people/JavierZumer/sounds/257226/)**

<https://freesound.org/people/JavierZumer/sounds/257226/>

SFX-SHOOTING 1

[**Familiar Game Jam Sounds**](https://freesound.org/people/JavierZumer/packs/15783/)**»**[**retro shot blaster**](https://freesound.org/people/JavierZumer/sounds/257232/)

<https://freesound.org/people/JavierZumer/sounds/257232/>

SFX-SHOOTING 2

[**8Bit sounds**](https://freesound.org/people/Tissman/packs/25191/)**»**[**gun9.wav**](https://freesound.org/people/Tissman/sounds/456169/)

<https://freesound.org/people/Tissman/sounds/456169/>

SFX-POWER UP 1

[**8-BIT Jump**](https://freesound.org/people/jalastram/packs/21727/)**»**[**SFX\_Jump\_42.wav**](https://freesound.org/people/jalastram/sounds/386622/)

<https://freesound.org/people/jalastram/sounds/386622/>

SFX-POWER UP 2

[**8 Bit Basics**](https://freesound.org/people/TheDweebMan/packs/17100/)**»**[**8-Bit Powerup - Get Something BIG!**](https://freesound.org/people/TheDweebMan/sounds/277214/)

<https://freesound.org/people/TheDweebMan/sounds/277214/>

SFX-PLAYER DEATH

[**Retro 8 Bit SFX Sound Effects Pack**](https://freesound.org/people/MusicLegends/packs/19522/)**»**[**Explosion13**](https://freesound.org/people/MusicLegends/sounds/344296/)

<https://freesound.org/people/MusicLegends/sounds/344296/>

SFX-ENEMY EXPLOSION 1

[**8-bit**](https://freesound.org/people/timgormly/packs/10094/)**»**[**8-bit Explosion2.aif**](https://freesound.org/people/timgormly/sounds/170144/)

<https://freesound.org/people/timgormly/sounds/170144/>

SFX-ENEMY EXPLOSION 2

[**Video Game Sound Effects**](https://freesound.org/people/alphatrooper18/packs/20408/)**»**[**Explosion1.wav**](https://freesound.org/people/alphatrooper18/sounds/362423/)

<https://freesound.org/people/alphatrooper18/sounds/362423/>

SFX-LEVEL CLEAR

[**Power Up 8 Bit.wav**](https://freesound.org/people/Mrthenoronha/sounds/511385/)

<https://freesound.org/people/Mrthenoronha/sounds/511385/>